ISYE6501 Homework week 5

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Question 1

Using the crime data set from Homework 3, build a regression model using:

1. Stepwise regression

2. Lasso

3. Elastic net

Load the data and scale it:

```
library(caret)
```

Loading required package: lattice

Loading required package: ggplot2

```
uscrime <- read.delim("http://www.statsci.org/data/general/uscrime.txt")
scaled.matrix <- scale(uscrime[,-16])
uscrime.scaled <- data.frame(scaled.matrix, Crime = uscrime[,16])
names(uscrime.scaled[,16]) <- c("Crime")</pre>
```

Run stepwise regression:

```
library(MASS)
```

```
model.base <- lm(Crime ~ ., data=uscrime.scaled)
model.step <- stepAIC(model.base, direction = "both", steps=1000, k=2, trace=0)</pre>
```

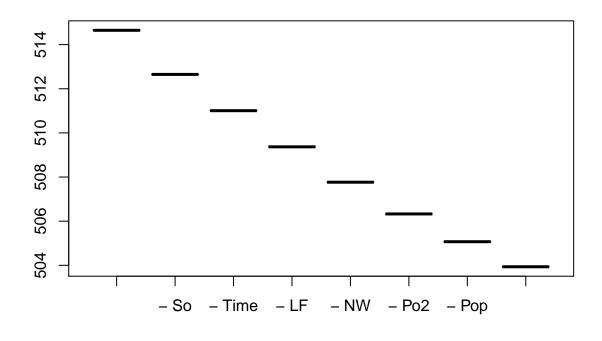
```
summary(model.step)
```

```
##
## Call:
## lm(formula = Crime ~ M + Ed + Po1 + M.F + U1 + U2 + Ineq + Prob,
##
      data = uscrime.scaled)
##
## Residuals:
      Min
##
               1Q Median
                               ЗQ
                                       Max
## -444.70 -111.07
                     3.03 122.15 483.30
##
## Coefficients:
##
              Estimate Std. Error t value Pr(>|t|)
## (Intercept)
                905.09
                            28.52 31.731 < 2e-16 ***
                                    2.786 0.00828 **
## M
                117.28
                            42.10
## Ed
                201.50
                            59.02
                                    3.414 0.00153 **
## Po1
                            46.14
                                    6.613 8.26e-08 ***
                305.07
## M.F
                 65.83
                            40.08
                                   1.642 0.10874
## U1
               -109.73
                             60.20 -1.823 0.07622 .
## U2
                            61.22
                                   2.585 0.01371 *
                158.22
                            55.69
                                   4.394 8.63e-05 ***
## Ineq
                244.70
```

Prob -86.31 33.89 -2.547 0.01505 *
--## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
Residual standard error: 195.5 on 38 degrees of freedom
Multiple R-squared: 0.7888, Adjusted R-squared: 0.7444
F-statistic: 17.74 on 8 and 38 DF, p-value: 1.159e-10

The final model uses the variables M, Ed, Po1, M.F, U1, U2, Ineq and Prob. Most of the p-values are significant. We can graph the improvement in AIC. The first number is the AIC for the full model, and the rest are the AIC for the variables as they are removed:

plot(reorder(model.step\$anova\$Step, 1:8), model.step\$anova\$AIC)



Run Lasso regression:

Use glmnet and set alpha = 1 for Lasso library(glmnet)

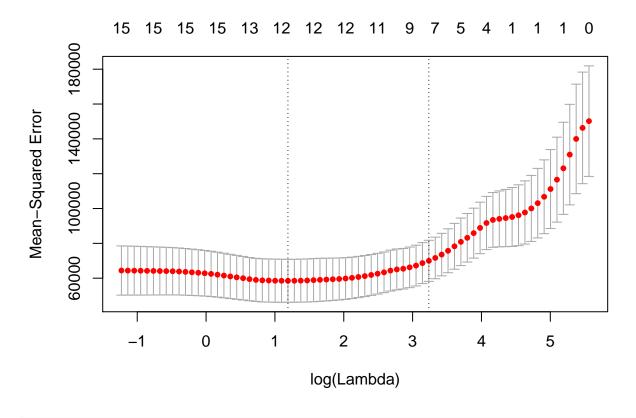
Loading required package: Matrix

Loading required package: foreach

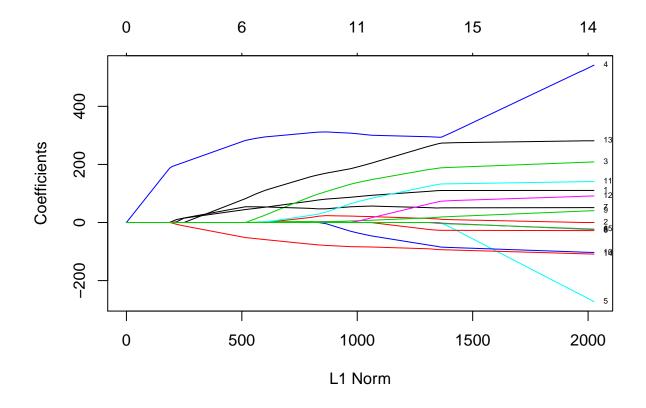
Loaded glmnet 2.0-10

set.seed(6501)

model.lasso <- cv.glmnet(as.matrix(uscrime.scaled[,1:15]), uscrime.scaled\$Crime, family = "gaussian", a</pre>



plot(model.lasso\$glmnet.fit, xvar="norm", label=TRUE)

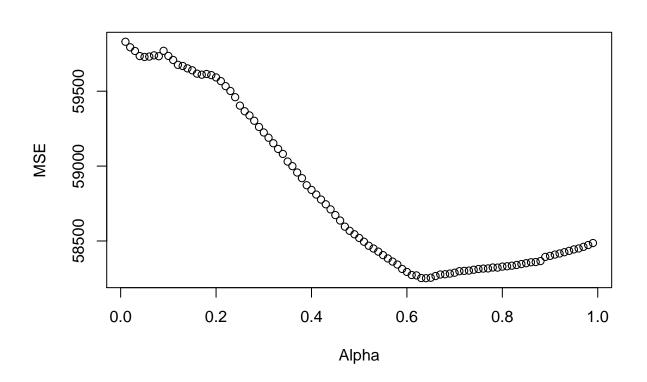


The first plot shows the effect on MSE as the Lambda value is varied. The optimum value for lambda is 3.2843795 and the related MSE is 58500.96. The second plot shows the variables and how they fall out as the L1 Norm approaches 0.

The coefficients of the optimal model are below:

```
coef(model.lasso$glmnet.fit)[,which(model.lasso$lambda == model.lasso$lambda.min)]
   (Intercept)
                                       So
                                                                Po1
                                                                             Po2
##
                           М
                                                    Ed
     905.08511
                  104.46095
                                                                        0.00000
##
                                15.15298
                                            175.11702
                                                         296.32198
##
             LF
                         M.F
                                                    NW
                                                                 U1
                                                                              U2
                                      Pop
##
       0.00000
                                             14.32038
                                                         -71.07987
                   52.34557
                               -18.94369
                                                                      116.24494
##
        Wealth
                                    Prob
                                                  Time
                        Ineq
      53.72200
##
                  250.17012
                               -89.19999
                                              0.00000
Run elastic net regression:
library(glmnet)
alphas <- seq(0.01,0.99, by=0.01)
alpha.df <- data.frame(alpha = numeric(), mse = numeric())</pre>
for (alpha in alphas)
{
  set.seed(6501)
  model.elnet <- cv.glmnet(as.matrix(uscrime.scaled[,1:15]), uscrime.scaled$Crime, family = "gaussian",
  mse <- model.elnet$cvm[which(model.elnet$lambda == model.elnet$lambda.min)]</pre>
  alpha.df <- rbind(alpha.df, c(alpha, mse))</pre>
```

colnames(alpha.df) <- c("Alpha","MSE")
plot(alpha.df)</pre>

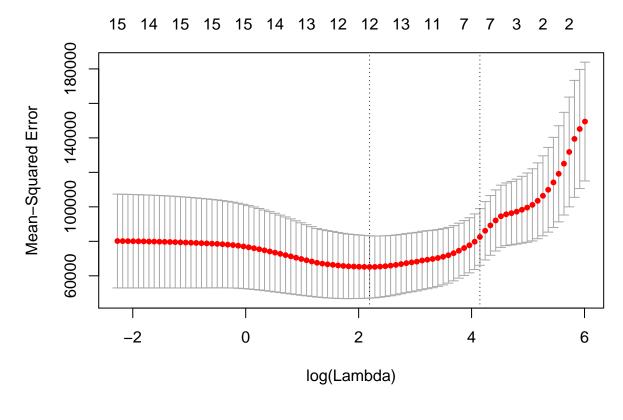


The best alpha parameter is 0.64 and the related MSE is 58251.5822. So we'll use that alpha for the final model:

```
alpha <- alpha.df[which(alpha.df$MSE == min(alpha.df$MSE)),1]
model.elnet <- cv.glmnet(as.matrix(uscrime.scaled[,1:15]), uscrime.scaled$Crime, family = "gaussian", a</pre>
```

plot(model.elnet)

}



The optimal MSE is	65139.62. The	e coefficients are	e below:
--------------------	---------------	--------------------	----------

<pre>coef(model.elnet\$glmnet.fit)[,which(model.elnet\$lambda == model.elnet\$lambda.min)]</pre>									
## ##	(Intercept) 905.085106	M 94.099292	So 21.148947	Ed	Po1 288.451632	Po2 0.000000			
##	LF	M.F	21.140547 Pop	101.240009 NW	U1	U2			
## ## ##	0.000000 Wealth 30.639772	59.783852 Ineq 207.242822	-3.320995 Prob -87.144663	15.314980 Time 0.000000	-56.205772	93.928197			

The variables Pop and Time and Po2 have been shrunk to coefficients of 0, matching our previous observations. The most important coefficients are Po1, Ineq, Ed, Po2.

Question 2

Describe a situation or problem from your job, everyday life, current events, etc., for which a design of experiments approach would be appropriate.

I work on software that analyzes call center data to improve agent performance and maintain compliance. The software can determine when agents use the right phrases, if specific customer complaints are made, sentiment, etc. One experiment might be to alter the agent's script for various phrases at different times. There could be 4 different versions of an Upsell script. A multi-armed bandit approach would to randomly gives agents one version of the script, run analysis on the recordings, and check the results for each script. The result would be either the upsell was succesful or not. Alternately, different scripts can be made for

Retention, varying the benefits offered.

Question 3

find a fractional factorial design for this experiment: what set of features should each of the 16 fictitious houses?

There are 16 houses, each of which as 10 binary (yes/no) features (factors). To make it more realistic, I will add feature names so the results look realistic.

library(FrF2)

Warning: package 'FrF2' was built under R version 3.3.3 ## Loading required package: DoE.base ## Warning: package 'DoE.base' was built under R version 3.3.3 ## Loading required package: grid ## Loading required package: conf.design ## ## Attaching package: 'DoE.base' ## The following objects are masked from 'package:stats': ## ## aov, lm ## The following object is masked from 'package:graphics': ## ## plot.design ## The following object is masked from 'package:base': ## ## lengths Feature.Matrix <- FrF2(nruns = 16, nfactors = 10, factor.names = c("Large.Yard","Solar","Garage","Pool"</pre>

```
print(Feature.Matrix)
```

##		Large.Yard	Solar	Garage	Pool	Basement	Gas	Security	Brick	Fireplace
##	1	-1	-1	1	1	1	-1	-1	-1	-1
##	2	-1	1	-1	1	-1	1	-1	-1	-1
##	3	1	-1	1	-1	-1	1	-1	-1	1
##	4	1	-1	-1	1	-1	-1	1	1	1
##	5	-1	1	1	-1	-1	-1	1	1	-1
##	6	-1	-1	1	-1	1	-1	-1	1	1
##	7	1	-1	1	1	-1	1	-1	1	-1
##	8	1	1	-1	-1	1	-1	-1	-1	1
##	9	-1	-1	-1	-1	1	1	1	1	-1
##	10	-1	1	1	1	-1	-1	1	-1	1
##	11	-1	1	-1	-1	-1	1	-1	1	1
##	12	1	1	1	-1	1	1	1	-1	-1
##	13	1	-1	-1	-1	-1	-1	1	-1	-1
##	14	1	1	1	1	1	1	1	1	1
##	15	-1	-1	-1	1	1	1	1	-1	1

##	16	1	1	-	1 1	1	-1	-1	1	-1
##		Wood.floor								
##	1	1								
##	2	1								
##	3	1								
##	4	1								
##	5	1								
##	6	-1								
##	7	-1								
##	8	1								
##	9	1								
##	10	-1								
##	11	-1								
##	12	-1								
##	13	-1								
##	14	1								
##	15	-1								
##	16	-1								
##	cla	ass=design,	type=	FrF2						

Each feature has 8 yes's (1's) and 8 no's (-1's), distributed across the 16 samples.

Question 4

For each of the following distributions, give an example of data that you would expect to follow this distribution (besides the examples already discussed in class).

a. Binomial

In the game Monopoly, you get an extra turn if you roll doubles on two dice. The odds of getting doubles for each throw are p = 0.167 (1/6). For each N dice throws, the number of doubles thrown is a binomial distribution.

b. Geometric

For a dice role-playing game, the odds of making a successful attack on an enemy depend on the enemy's defense, your attack strength, and a die roll (20 sided die). So if an enemy has defense 22 and your attack strength is +6, then your attack is succesful if you you roll a 16 or higher. Thus each attack has a 25% of being succesful (it is independent of any other dice roll). The number of attacks it takes to get a successful attack is a geometric distribution. The chance of success on the first attack is p = 0.25, second attack is (1-p) * p = 0.75 * 0.25, etc.

c. Poisson

At a traffic signal, the number of cars arriving from each direction for each red light can follow a Poisson distribution.

d. Exponential

Continuing the traffic example, for a traffic gate such as at a parking lot or toll booth, the time between cars arriving at the gate likely follows an exponential distribution.

e. Weibull

Software: When a software application is first released, the rate of bugs found follows a Weibull distribution with k < 1. Many bugs are found in the first few months of the software release. Later, as bugs are patched and the software is used by more people, the rate of bugs found starts to decrease, until it is mostly stable.